

Optimal Mechanisms for Selling Information

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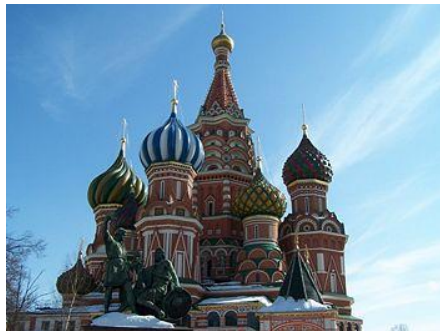
Renato Paes Leme
(Cornell)



The Secret Agent



The Secret Agent



Moscow



London



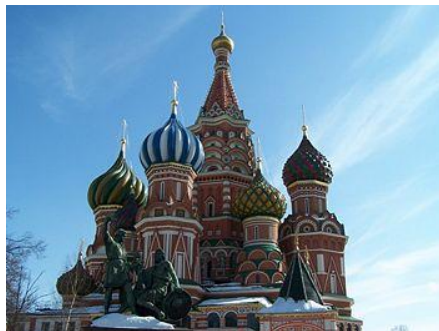
Valencia



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The Informant



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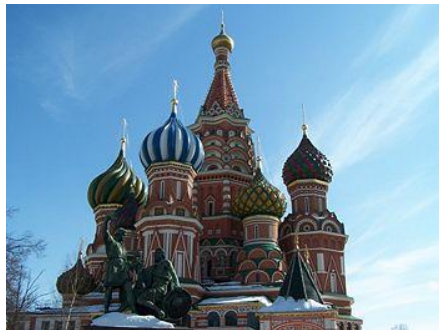
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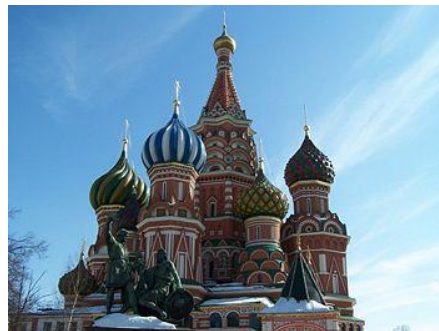


The Information



The Informant

How to sell information ?



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**This is not (only) a talk
about espionage.**

cookies,
user data...

The Information

RapLeaf

*clearspring

bluekai

The Data Provider

How to sell information ?



The Advertiser



Potential ads to show



The Secret Agent

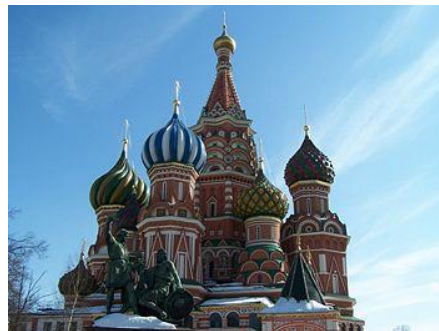


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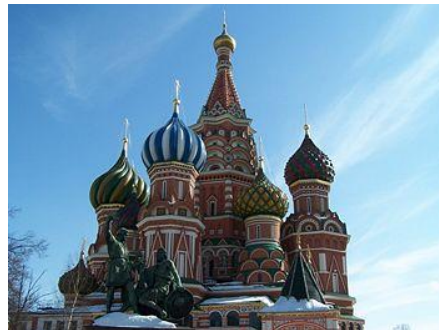
TOP SECRET



The Information



The Informant



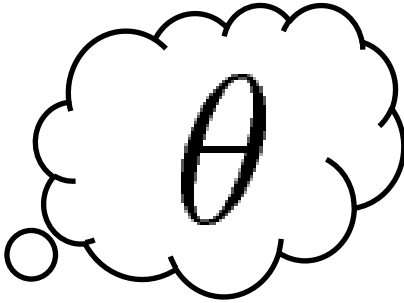
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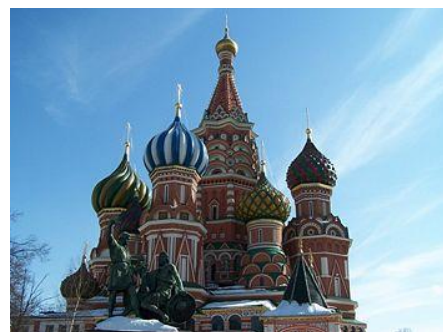
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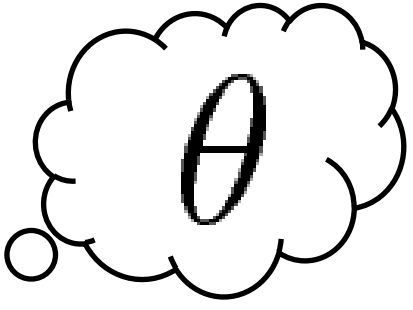
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The Secret Agent



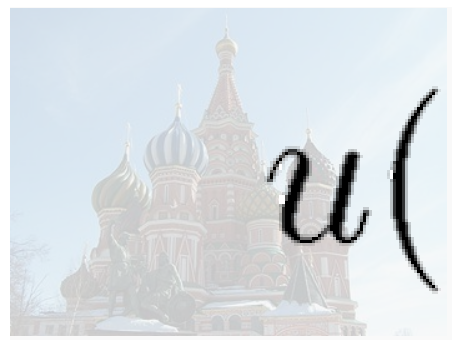
The Information



The Informant

Common Bayesian Prior

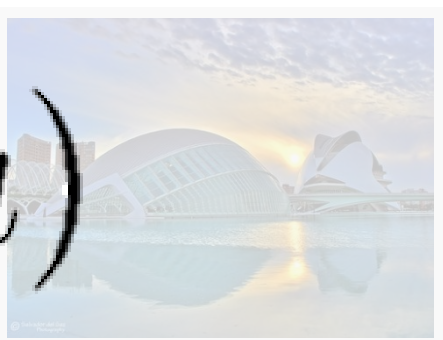
$$(\omega, \theta) \sim \mu$$



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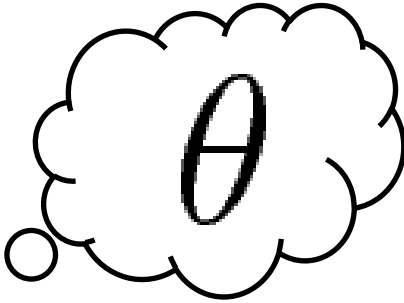


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$$u(\theta, \omega, a)$$



The Buyer



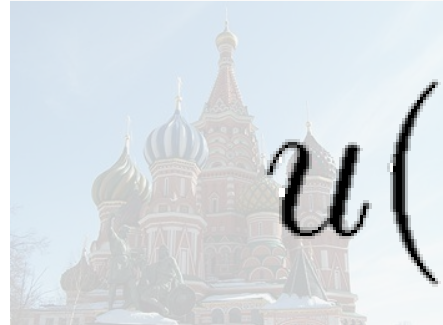
The Information



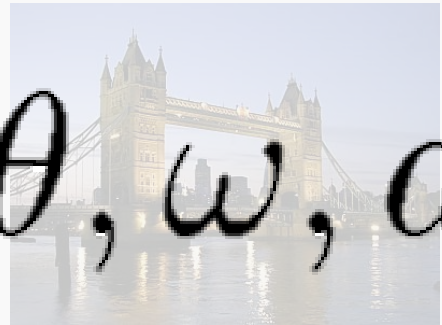
The Seller

Common Bayesian Prior

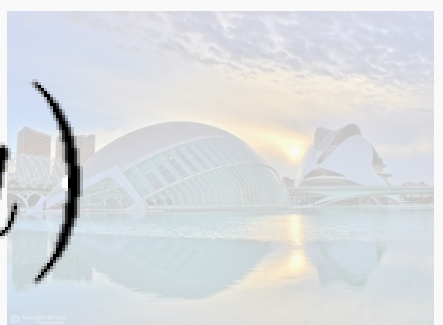
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$$u(\theta, \omega, a)$$

More formally ...

- Seller knows ω . Buyer knows θ .
- Pair (ω, θ) comes from a joint distribution $\mu(\theta, \omega)$ that is common knowledge
- Buyer needs to pick an action $a \in A$ getting reward $u(\theta, \omega, a)$

Context: (μ, u)

Buyer (Secret Agent) Utility

- If he doesn't know ω (i.e. only knows θ)

$$U = \max_{a \in A} \mathbb{E}[u(\omega, \theta, a) | \theta]$$

- If he also knows ω

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- Expected surplus **for full information**

$$\xi_{\theta} = \mathbb{E}[\max_{a \in A} u(\omega, \theta, a) | \theta] - \max_{a \in A} \mathbb{E}[u(\omega, \theta, a) | \theta]$$

**How much of this surplus
can the seller (informant)
extract given that he doesn't
know θ ?**

Why not post a price ?

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- $\omega \in \{00, 01, 10, 11\}$ with $\frac{1}{4}$ probability each
- $\theta \in \{H, L\}$ with $\frac{1}{2}$ probability (**danger level**)

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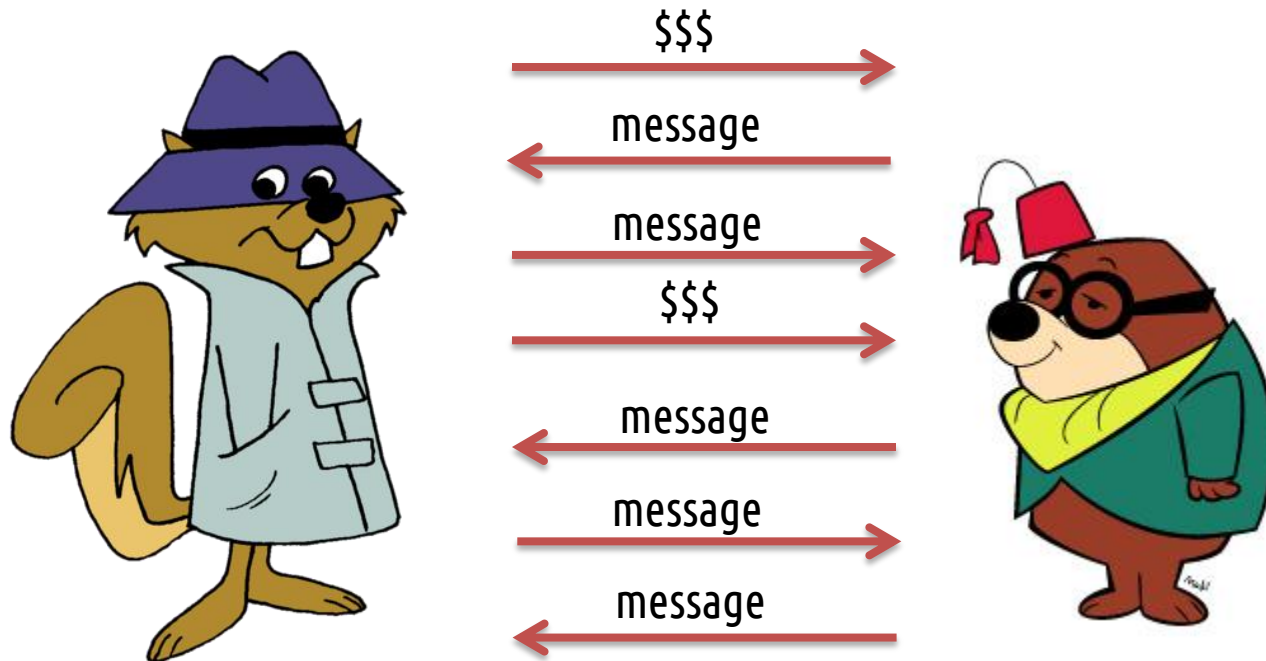
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Information is a **lot more flexible**
than traditional goods.

What is a feasible mechanism ?



Informant proposes a mechanism based on (μ, u)
and commits to faithfully follow it.

The agent is strategic.

Informant wants to **maximize revenue**.

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Independent ω and θ

Theorem: If ω and θ are independent, there exists an optimal mechanism that offers to the buyer a list

$$(Y_{\theta_1}, t_{\theta_1}), \dots, (Y_{\theta_n}, t_{\theta_n})$$

where Y_{θ} is a random variable correlated with ω and t_{θ} is its price.

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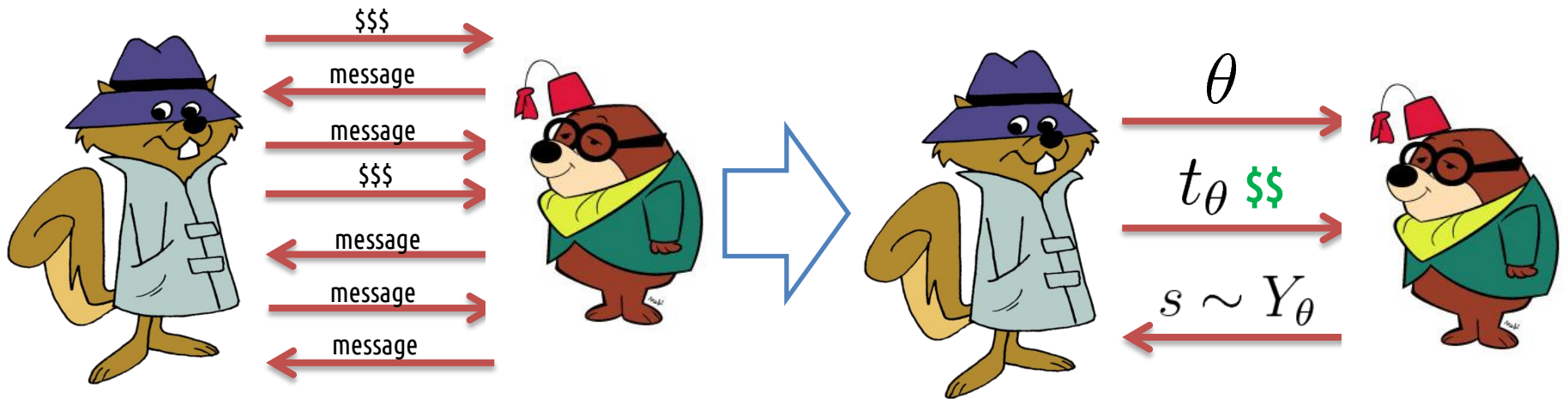
where Y_{θ} is a random variable correlated with ω and t_{θ} is its price.

Examples: Y_i is a “noisy” version of ω :

- a subset of the bits
- the XOR of two bits
- ω with prob $\frac{1}{2}$ and random with prob $\frac{1}{2}$

Independent ω and θ

What does this theorem mean?



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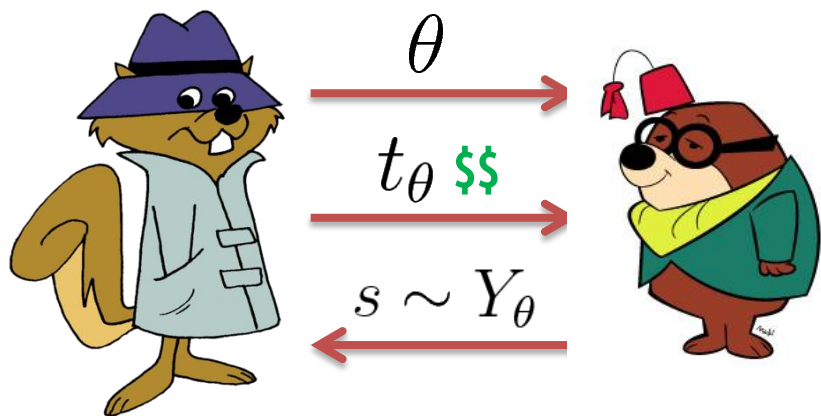
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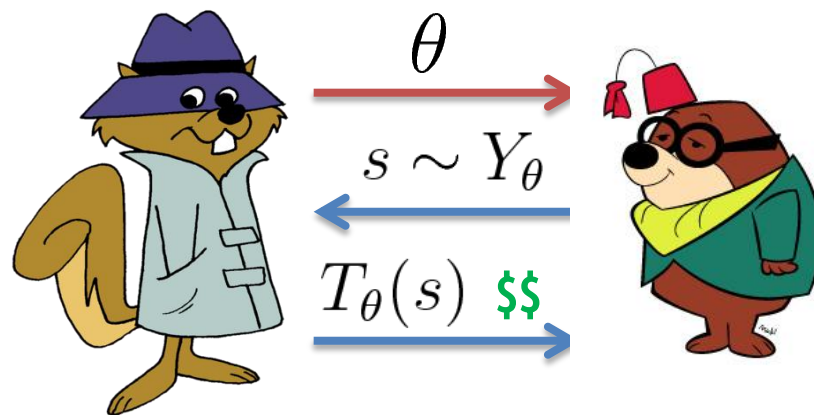
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We can find the optimal mechanism in polynomial time using convex programming.

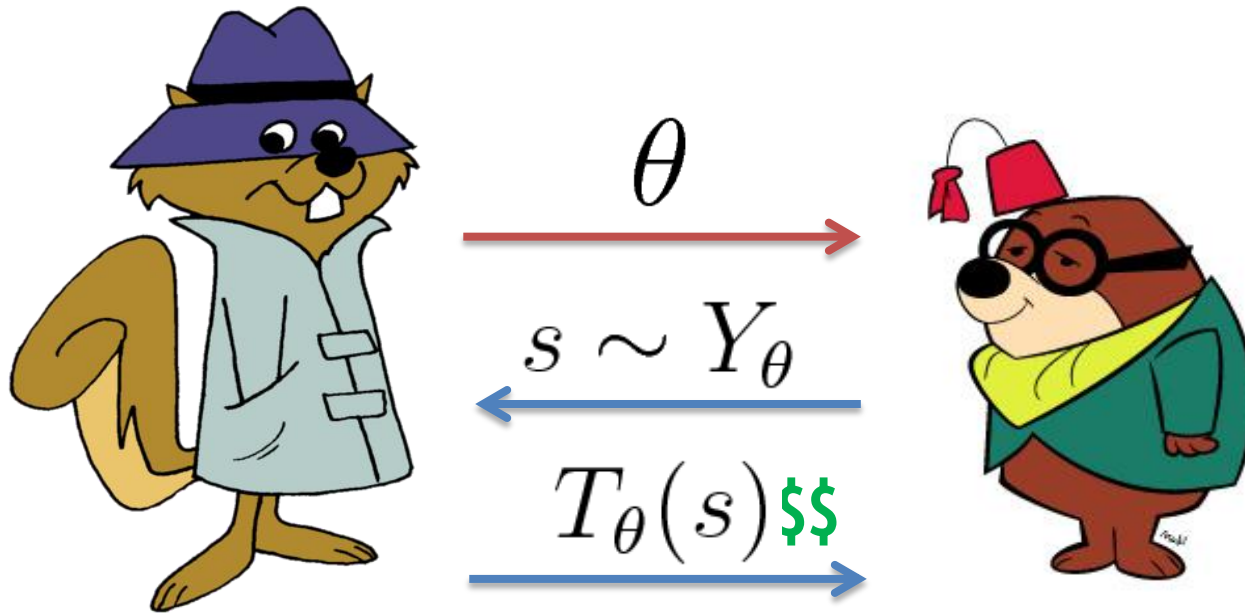


Independent case



Correlated case

What bad can happen ?

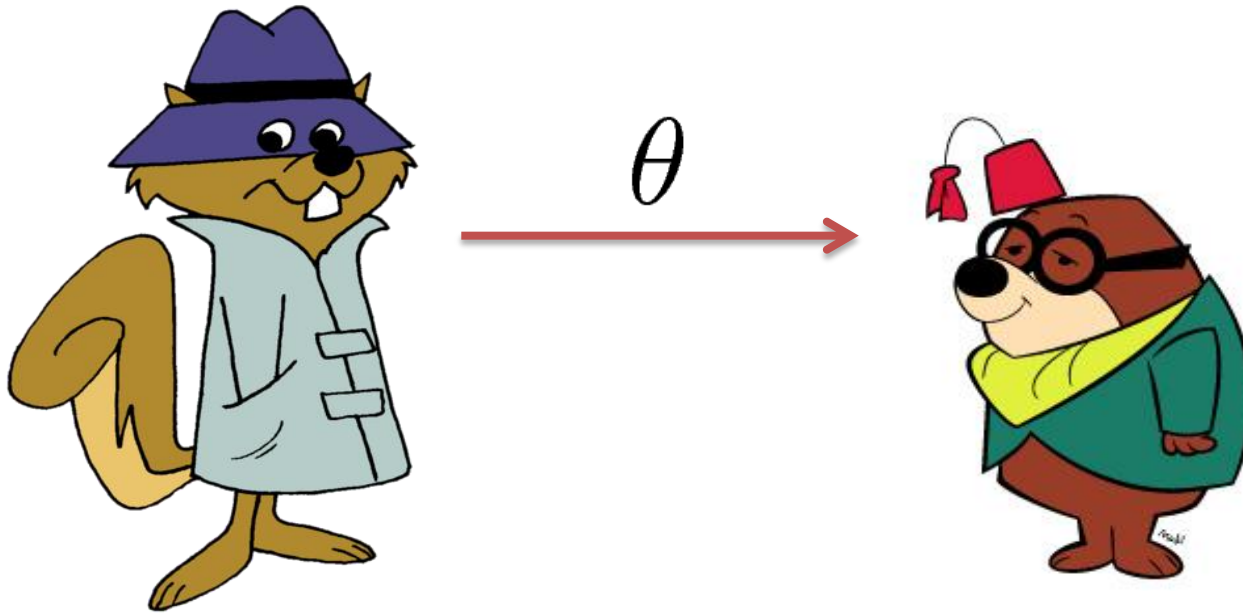


Correlated case

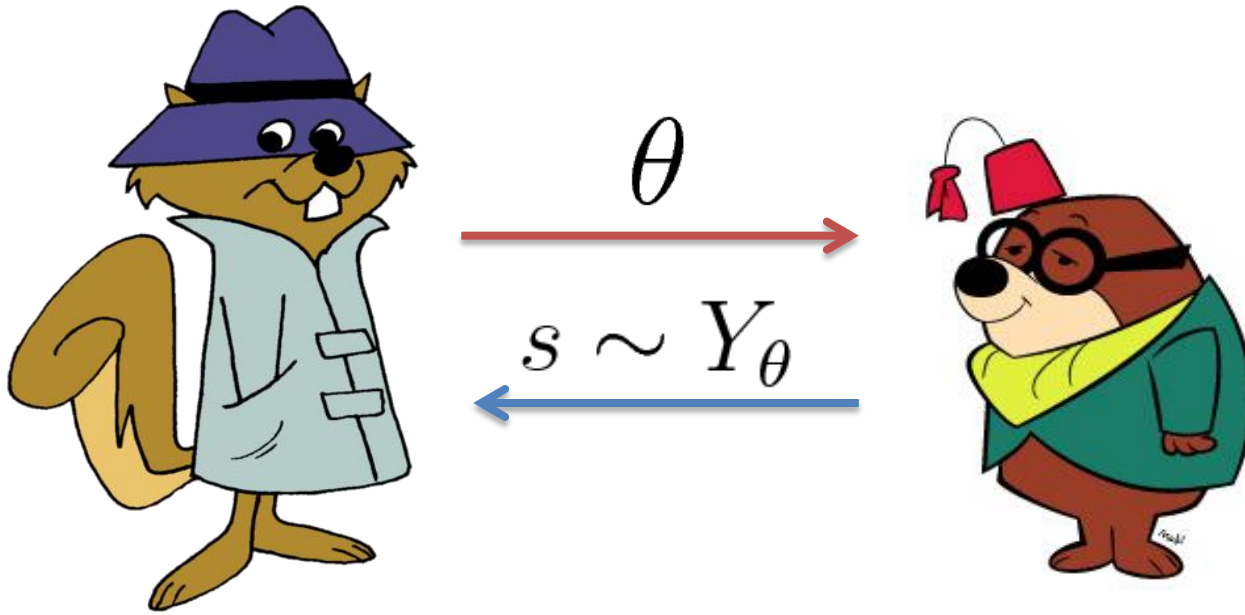
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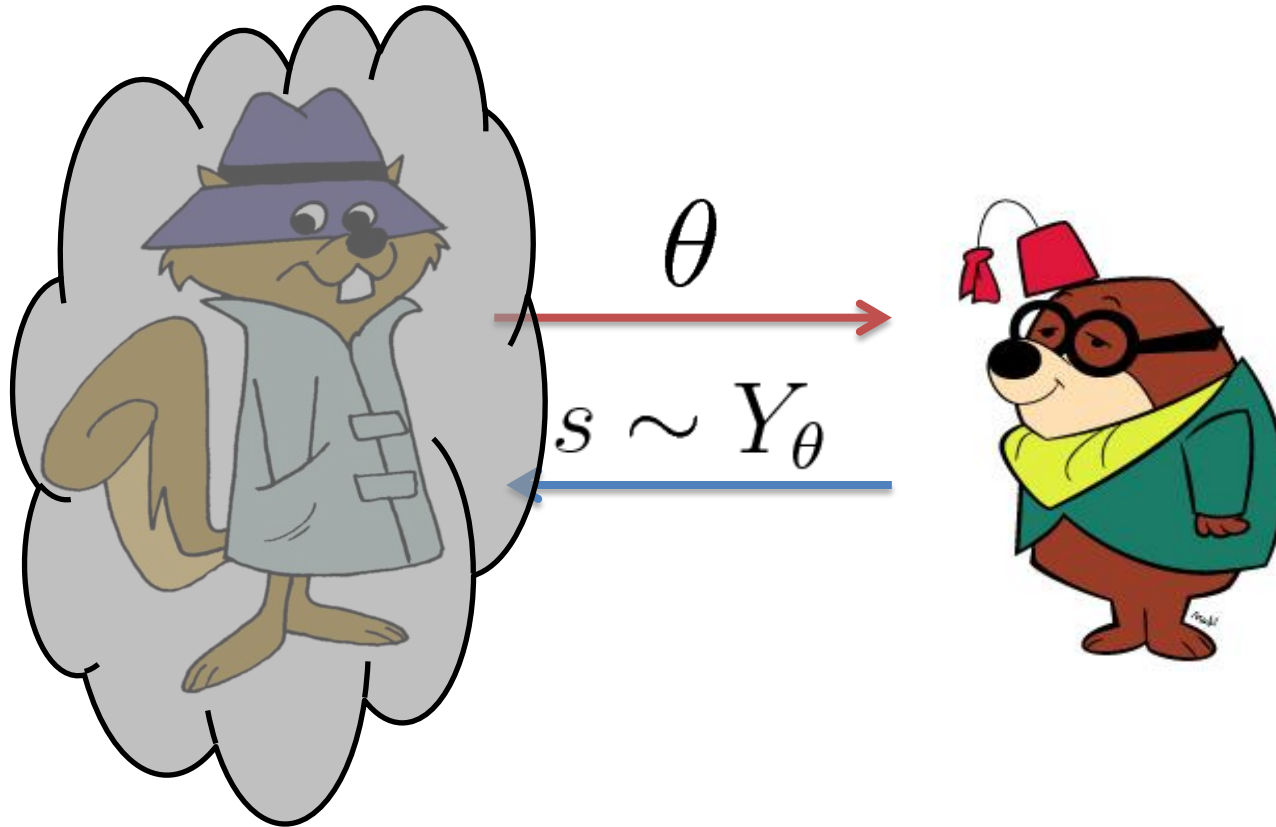
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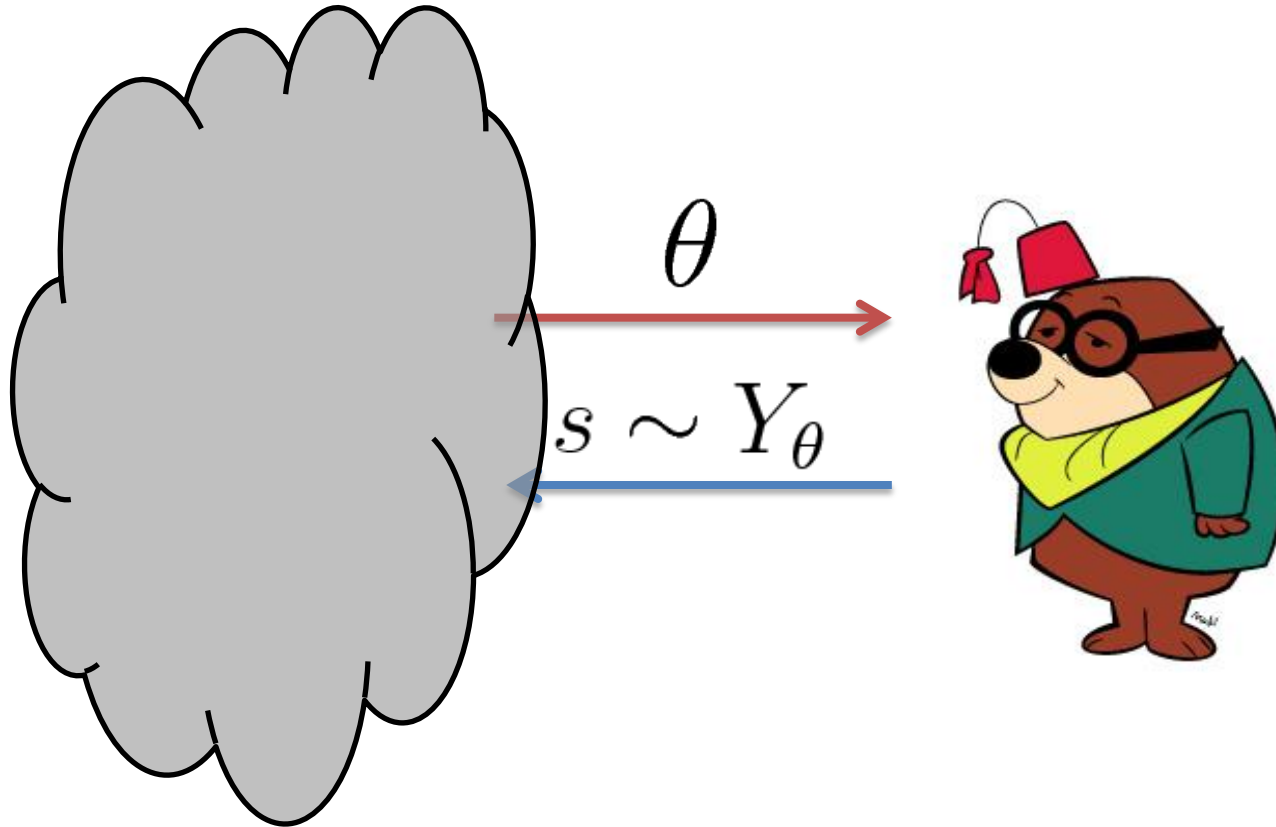
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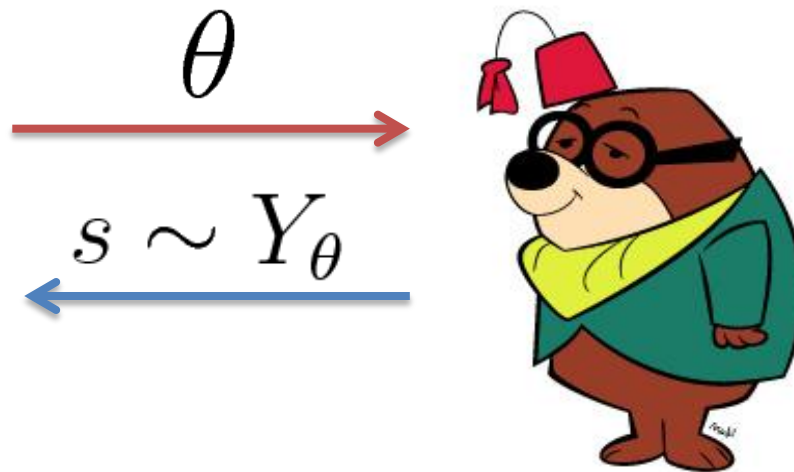
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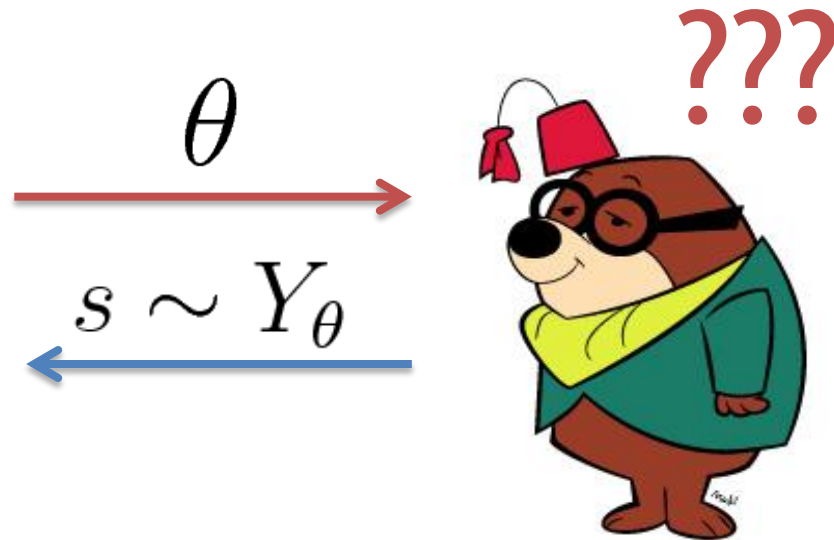
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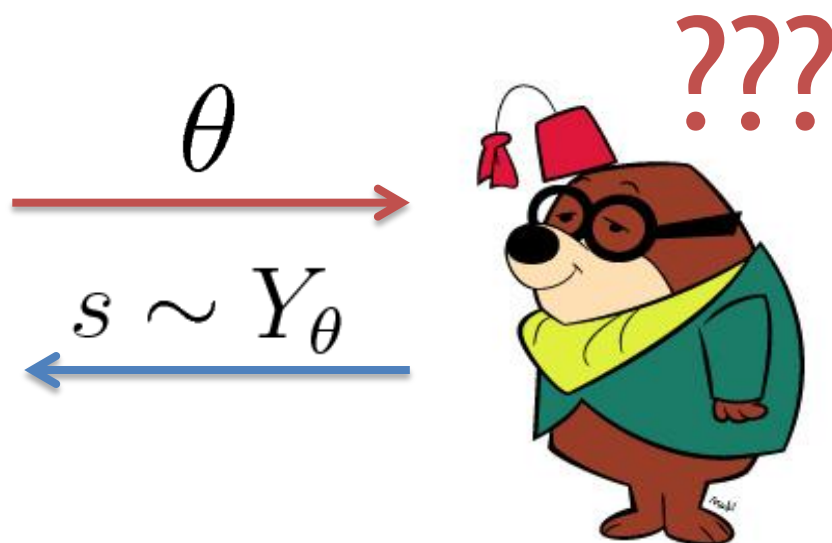
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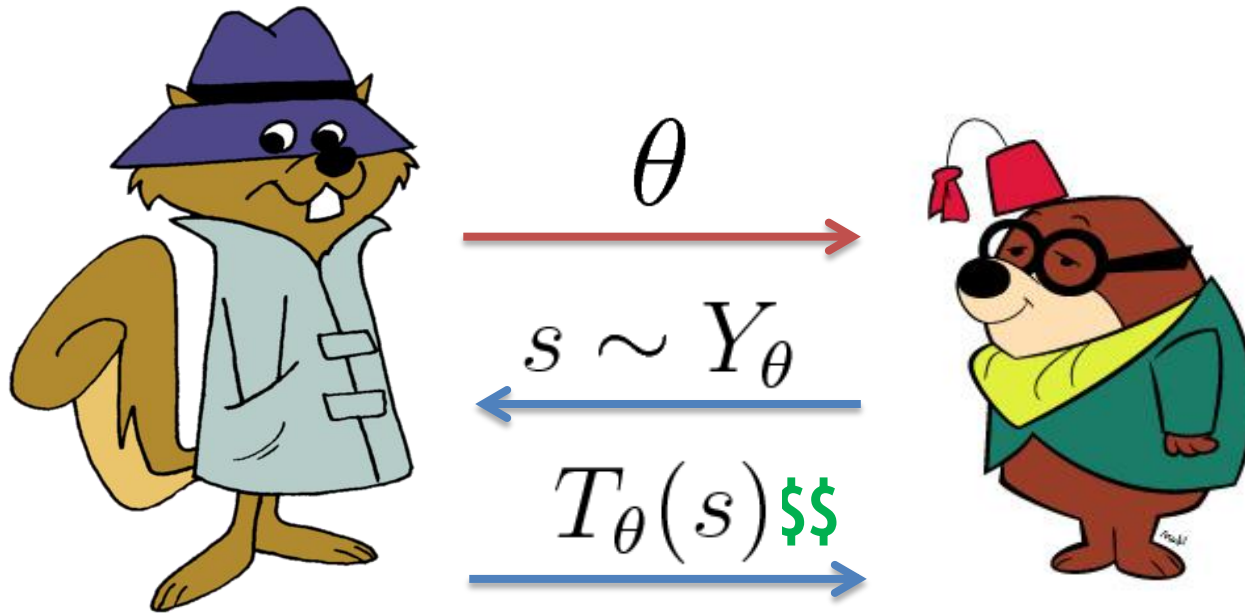


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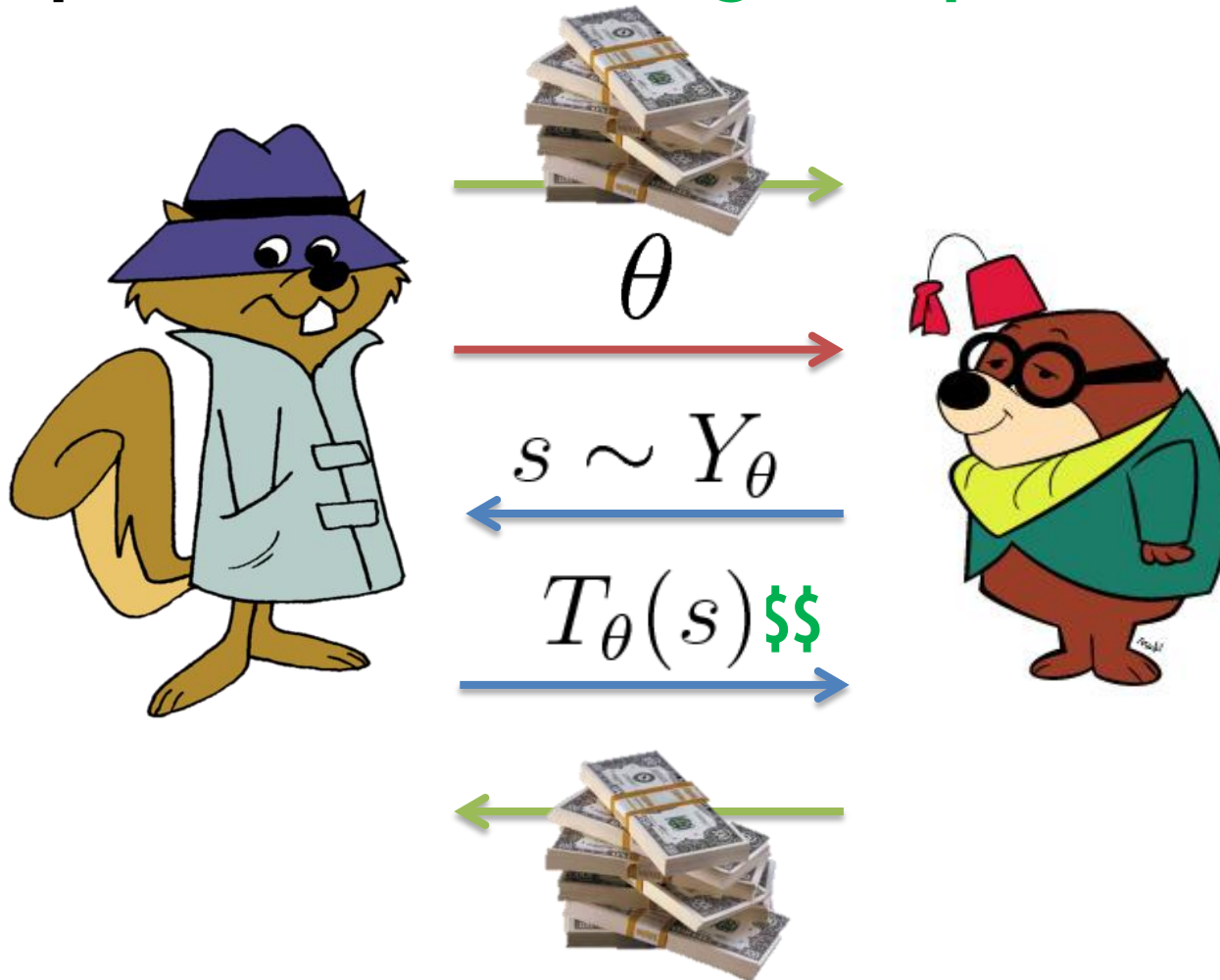


This mechanism doesn't work if the buyer is **allowed to defect** at any point.

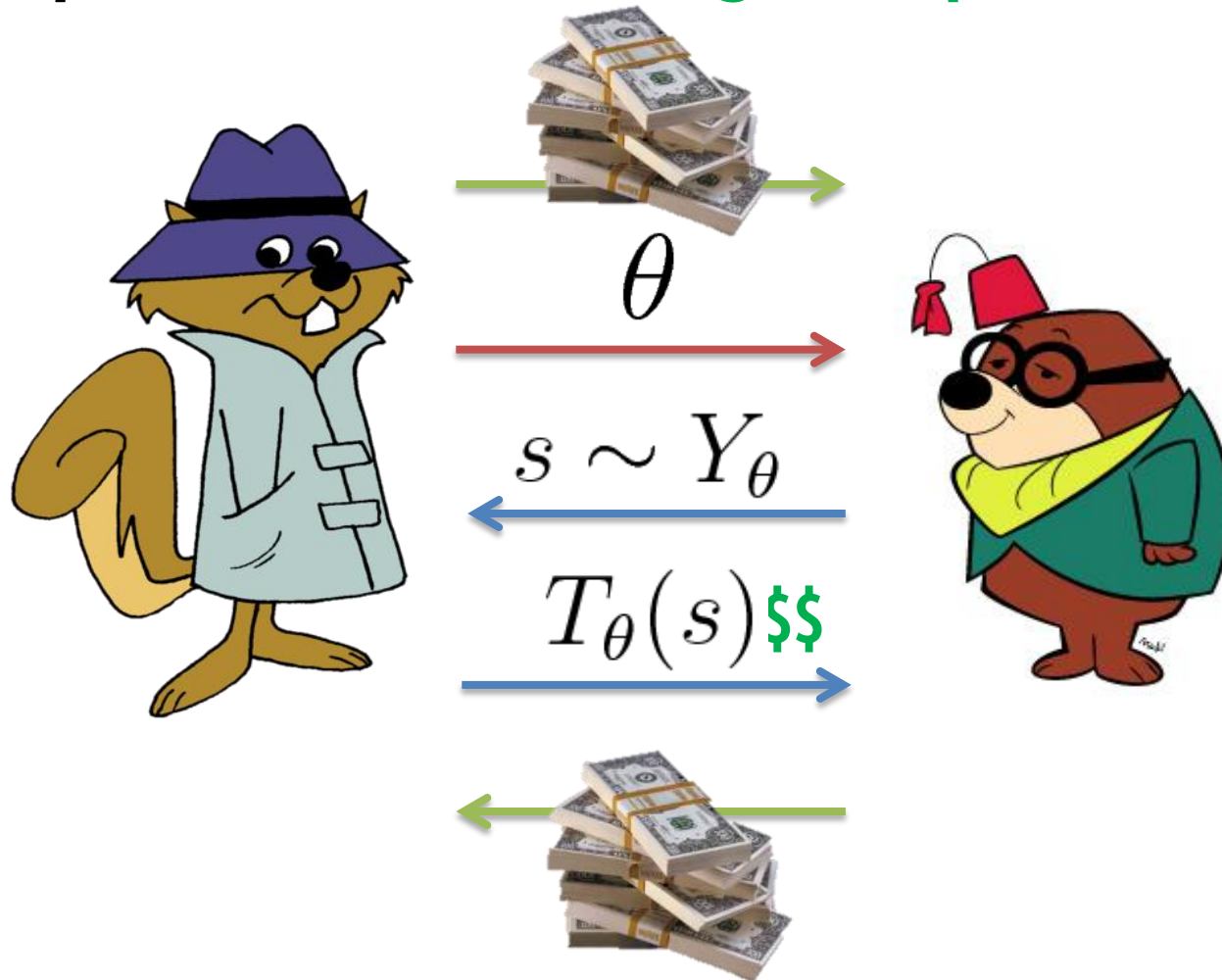
One possible fix : large deposit upfront



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Increases participation cost, creates incentives for the informant to defect, ...

Question:

What is the revenue optimal mechanism where

(1) buyer is allowed to defect

(2) no positive transfers are allowed

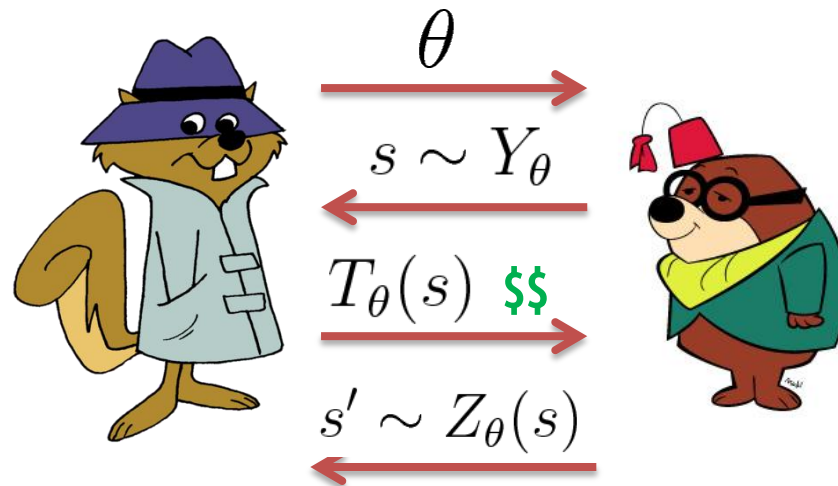
The answer is puzzling.

Mechanisms for uncommitted buyers with no positive transfers

Theorem: Interactive mechanism are necessary in order to get optimal revenue.

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How long can the protocol be ?

How to optimize over interactive mechanisms ?

How to do mechanisms design beyond the
one-round revelation principle ?

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Open Problems

How to design optimal interactive mechanisms ?

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Multiple buyers and sellers : a **market for information**

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Coupling **goods** and **information**

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Crypto primitives and **computationally bounded** agents

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Continuous type spaces